



CITY OF SOMERVILLE, MASSACHUSETTS BOARD OF ASSESSORS

22, 22A-F VETERANS EXEMPTION INSTRUCTIONS FISCAL YEAR 2022

Dear Taxpayer:

The board of assessors will again be accepting applications for statutory exemptions for the current fiscal year 2022.

Before you get started we would like to inform you about the requirements:

- You must own and occupy your home;
- you need to be a Mass resident 6 months prior to service or have 5 years Mass residency prior July 1, 2021;
- Certification of a service-connected disability or death from the U.S. Department of Veterans Affairs (in most cases you need an annual VA letter);
- disabilities and potential exemption amount you can find per clause letter in overview:

| Clause | Service related disability: | EXEMPTION AMOUNT |
|--------------|--|------------------|
| Veterans 22 | 10% disability or purple heart | \$400 |
| Veterans 22A | loss (or loss of use) of one foot/hand/eye or received honor | \$750 |
| Veterans 22B | loss of 2 limbs or both eyes | \$1250 |
| Veterans 22C | Disability requires special adapted housing | \$1500 |
| Veterans 22D | Death of veteran due to combat, or combat injury/disease, or MIA | 100% of RE taxes |
| Veterans 22E | 100% disability | \$1000 |
| Veterans 22F | Paraplegic & 100% blindness | 100% of RE taxes |

When filing your veteran exemption please bring a completed and signed 22 Veteran exemption application, and a copy of VA letter determining percentage of service connected disability.

The Board of Assessors can only consider timely filed applications. **Applications must be filed with the board of assessors by Friday April 1, 2022, 1230 pm.** Please note that the assessor's office will not consider or hold incomplete applications.

If you have any questions, please visit us at City Hall: Monday-Wednesday 8:30am - 4:30pm, Thursday 8:30am – 7:30 pm, and Friday 8:30am – 12:30 pm. You can also contact the Assessor's office at 617-625-6600 ext. 3100 or email us at assessing@somervillema.gov

With kind regards,

Assessor's office